

Draw Procedures

Olympic Football Tournaments
Tokyo 2020



I- Men's tournament:

SLOT ALLOCATION

The slot allocations per confederation have been decided by the Organising Committee for FIFA Competitions as follows:

CONFEDERATION	NUMBER OF TEAMS	QUALIFIED TEAMS
AFC	4*	Japan* as hosts. Remaining teams qualified by 26
		January 2020
CAF	3	Teams qualified by 22 November 2019
Concacaf	2	Teams qualified by 1 April 2020
CONMEBOL	2	Teams qualified by 5 February 2020
OFC	1	Team qualified by 5 October 2019
UEFA	4	France, Germany, Romania, Spain

POT ALLOCATION

The 16 qualified teams are allocated to four pots of four teams each, based on a ranking built according to past sporting performance.

The ranking is based on the total points obtained in the last five Olympic Football Tournaments (3 points for a win, 1 point for a draw, 0 for a loss). The ranking used to build the pots is thus based on the points obtained at the 2016, 2012, 2008, 2004 and 2000 Olympic Games.

To enable the ranking to accurately reflect current form, the greatest importance is given to results from the most recent Olympic Games. To a lesser degree, attention is also paid to results from previous years. The system uses five cycles, as the points earned in one Olympic Games tournament decline linearly over the past five cycles:

- Year 2016: 100% value of total points
- Year 2012: 80% value of total points
- Year 2008: 60% value of total points
- Year 2004: 40% value of total points
- Year 2000: 20% value of total points

In addition, five bonus points are added to each of the confederation champions that won a qualifying tournament.

Based on the above ranking, the top three teams and the hosts are allocated to Pot 1, the next four teams to Pot 2, and so on.



DRAW PROCEDURE

- The four pots representing the teams are labelled Pots 1 to 4.
- The four pots representing the venues are labelled Groups A to D. In each pot, there are four balls which contain the position numbers 1, 2, 3 and 4 of each respective group.
- The draw starts with Pot 1 and ends with Pot 4. Each pot is completely emptied before moving on to the next pot.
- A ball from a team pot will be drawn, followed by a ball from one of the groups, thus determining the position in which the respective team will play.

DRAW CONSTRAINTS

- 1- In Pot 1, Japan will be in a red ball and will be preassigned to position A1 as hosts.
- 2- FIFA's general principle is to ensure that no group has more than one team from the same confederation drawn into it.



II- Women's tournament:

SLOT ALLOCATION

The slot allocations per confederation have been decided by the Organising Committee for FIFA Competitions as follows:

CONFEDERATION	NUMBER OF TEAMS	QUALIFIED TEAMS
AFC	3*	Japan* as hosts. Remaining teams qualified by 11
		March 2020
CAF	1.5	Teams qualified by 9 February 2020
Concacaf	2	Teams qualified in February 2020
CONMEBOL	1.5	Brazil
OFC	1	New Zealand
UEFA	3	Great Britain, Netherlands, Sweden
PLAY-OFF		Play-off between CAF and CONMEBOL (Chile)

POT ALLOCATION

The 12 qualified teams are allocated to four pots of three teams each, based on the FIFA/Coca-Cola Women's World Ranking to be released in March 2020.

Based on the FIFA/Coca-Cola Women's World Ranking, the two top teams and the hosts are allocated to Pot 1, the next three teams to Pot 2, and so on.

DRAW PROCEDURE

- The four pots representing the teams are labelled Pots 1 to 4.
- The three pots representing the venues are labelled Groups E to G. In each pot, there are four balls which contain the position numbers 1, 2, 3 and 4 of each respective group.
- The draw starts with Pot 1 and ends with Pot 4. Each pot is completely emptied before moving on to the next pot.
- A ball from a team pot will be drawn, followed by a ball from one of the groups, thus determining the position in which the respective team will play.

DRAW CONSTRAINTS

- 1- In Pot 1, Japan will be in a red ball and will be preassigned to position E1 as hosts.
- 2- FIFA's general principle is to ensure that no group has more than one team from the same confederation drawn into it.

